

UArts Course Section Offerings

Course#	Title	Creds	Days	Start	End	Course Description
AHST 101 01	Art History Survey I	3.00	M/TH	5:30 PM	6:50 PM	A survey of Western visual arts and architecture from the earliest extant examples (cave painting and prehistoric sculpture) to the European Renaissance. Coursework includes research visits to local museums and galleries to develop understanding of the material and enhance student abilities to place, evaluate, and comprehend the history of the world in which many of them make their art.
AHST 101 02	Art History Survey I	3.00	M/TH	10:00 AM	11:20 AM	A survey of Western visual arts and architecture from the earliest extant examples (cave painting and prehistoric sculpture) to the European Renaissance. Coursework includes research visits to local museums and galleries to develop understanding of the material and enhance student abilities to place, evaluate, and comprehend the history of the world in which many of them make their art.
AHST 101 03	Art History Survey I	3.00	M/TH	11:30 AM	12:50 PM	A survey of Western visual arts and architecture from the earliest extant examples (cave painting and prehistoric sculpture) to the European Renaissance. Coursework includes research visits to local museums and galleries to develop understanding of the material and enhance student abilities to place, evaluate, and comprehend the history of the world in which many of them make their art.
AHST 101 04	Art History Survey I	3.00	T/F	11:30 AM	12:50 PM	A survey of Western visual arts and architecture from the earliest extant examples (cave painting and prehistoric sculpture) to the European Renaissance. Coursework includes research visits to local museums and galleries to develop understanding of the material and enhance student abilities to place, evaluate, and comprehend the history of the world in which many of them make their art.
AHST 102 01	Art History Survey II	3.00	T/F	11:30 AM	12:50 PM	Following the first half of the Survey of Western Art, the course considers Western visual arts and architecture from the European Renaissance to the present. Coursework includes visits to local museums and galleries and consider this more modern work as it relates to their own art and thought.
AHST 102 02	Art History Survey II	3.00	T/F	1:00 PM	2:20 PM	Following the first half of the Survey of Western Art, the course considers Western visual arts and architecture from the European Renaissance to the present. Coursework includes visits to local museums and galleries and consider this more modern work as it relates to their own art and thought.

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Course#	Title	Creds	Days	Start	End	Course Description
AHST 102 03	Art History Survey II	3.00	M/TH	4:00 PM	5:20 PM	Following the first half of the Survey of Western Art, the course considers Western visual arts and architecture from the European Renaissance to the present. Coursework includes visits to local museums and galleries and consider this more modern work as it relates to their own art and thought.
AHST 102 04	Art History Survey II	3.00	M/TH	5:30 PM	6:50 PM	Following the first half of the Survey of Western Art, the course considers Western visual arts and architecture from the European Renaissance to the present. Coursework includes visits to local museums and galleries and consider this more modern work as it relates to their own art and thought.
AHST 102 05	Art History Survey II	3.00	M/TH	10:00 AM	11:20 AM	Following the first half of the Survey of Western Art, the course considers Western visual arts and architecture from the European Renaissance to the present. Coursework includes visits to local museums and galleries and consider this more modern work as it relates to their own art and thought.
AHST 201 01	Akhenaton & the Amarna Period	3.00	M	7:00 PM	9:50 PM	This course examines the Amarna Period of the Egyptian New Kingdom and its most famous ruler, Akhenaten. The course will review the history of the Old and Middle Kingdoms as prelude to the study of Akhenaten's revolutionary reign.
AHST 204 01	Baroque Art	3.00	W	4:00 PM	6:50 PM	This course studies the work of the major European painters and sculptors of the 17th century; Bernini, Rubens, Velasquez, Rembrandt, Poussin and Vermeer. More specialized artists - painters of landscape, still life genre, and the portrait - will also be considered.
AHST 283 01	History of Comm. Design	3.00	W	7:00 PM	9:50 PM	A survey of two-dimensional design in the West, with particular attention to developments in the 20th century.
AHST 284 01	History of Photography	3.00	T	1:00 PM	3:50 PM	An introduction to the significant photographers and their work in the history of the medium, including technical developments and their impact, the major visual and aesthetic trends in the development of photography and their relationship to art in general, and the larger social context in which photography has developed.
AHST 312 01	Women Artists	3.00	T	1:00 PM	3:50 PM	A chronological survey of professional female painters and sculptors active in Western Europe and the United States, from the 16th century to the present. The role played by women artists in earlier ages, other nations, and different media is also examined. Three written assignments.

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Course#	Title	Creds	Days	Start	End	Course Description
AHST 312 02	Women Artists	3.00	T	10:00 AM	12:50 PM	A chronological survey of professional female painters and sculptors active in Western Europe and the United States, from the 16th century to the present. The role played by women artists in earlier ages, other nations, and different media is also examined. Three written assignments.
AHST 315 01	Arts of Japan	3.00	W	4:00 PM	6:50 PM	This course covers the architecture, ceramics, painting, and sculpture of Japan from 11,000 BCE to the 19th century CE, and if time permits into the 20th, and 21st centuries. It considers and examines the special characteristics of Japanese art, and analyzes the influence of Chinese art and culture on Japanese art and culture. Particular attention will be paid Buddhist art, especially that influenced by Zen Buddhism. In addition, Japan's unique achievements in illustrated narrative hand-scrolls of the 12th and 13th centuries and decorative screens of the 16th-18th centuries will be highlighted. One quiz, one paper, a mid-term, and final examination.
AHST 418 01	Dada and Surrealism	3.00	TH	1:00 PM	3:50 PM	The history of the post-World War I antirational movements Dada and Surrealism. Since these were literary and political as well as artistic movements, attention is given to texts by such authors as Artaud, Breton, Freud, Jarry, Rimbaud, and Tzara, as well as to works of art.
CRCM 212 02	Throwing Exploration	3.00	W W	8:30 AM 1:00 PM	11:20 AM 3:50 PM	Beginning studio work using the throwing process and related glazing and firing techniques. Problems are given with an emphasis on developing each student's potential for personal expression and artistic invention.
CRCM 214 01	Handbuilding Exploration	3.00	TH TH	8:30 AM 1:00 PM	11:20 AM 3:50 PM	Beginning studio work with clay using the handbuilding processes of slab, coil pinch, and pressing form molds, plus related glazing and firing techniques. Problems given emphasize developing each student's potential for personal expression and artistic invention.
CRFB 212 01	Color and the Loom Exploration	3.00	F	10:00 AM	4:20 PM	Students explore the potential of two- and three-dimensional forms in preparation for versatile approaches to the fibers media. Loom, woven structures, tapestry, and woven color are covered.
CRFB 222 01	Constructed Surface Exploratio	3.00	T	1:00 PM	6:50 PM	Through a series of developmental assignments, students are provided with a solid technical and conceptual base in the fabric media. Non-loom constructions, color, and multifiber dye techniques are covered.

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Course#	Title	Creds	Days	Start	End	Course Description
CRGL 221 01	Stained Glass Exploration	3.00	F	10:00 AM	4:20 PM	Students work with transparent and opaque glass sheet to produce both two- and three-dimensional artwork. Techniques include glass cutting and grinding, use of coming and copper foil, soldering, enameling, sandblasting and carving, and kiln-firing. Typical projects include stained glass windows or panels, containers, and shallow bowls.
CRMT 212 01	Jewelry Exploration	3.00	TH TH	8:30 AM 1:00 PM	11:20 AM 3:50 PM	An exploration of notions of jewelry and body adornment as a means of personal expression. Projects range from precious jewelry making to adornment that extends into performance. Basic goldsmithing skills are taught as essential, while three-dimensional sketching and experimentation in mixed media are encouraged. Successful integration of design, material, and process is the goal. Projects provide students with broad exposure to the many possibilities inherent in jewelry and ornament as related to the human form.
CRMT 226 01	Metal Casting Exploration	3.00	F	10:00 AM	4:20 PM	Wax working for jewelry and small-scale sculpture, rubber molding processes, and lost wax/centrifugal casting of bronze and (optional) sterling silver and karat golds. Extensive technical information for students who are design-oriented. Assignments allow projects in all formats (design, one-of-a-kind jewelry, fine art, etc.) and students are encouraged to use techniques innovatively and expressively. Students taking the course a second time choose one aspect of the course (wax carving, wax modeling, wax impressions, vulcanized rubber molding, etc.) and produce a small body of work investigating that aspect in depth. Procedures for sending out work to professional contract casters are also covered.
CRWD 212 01	Woodworking Exploration	3.00	W W	8:30 AM 1:00 PM	11:20 AM 3:50 PM	Introduction to basic woodworking skills and processes, including sharpening and setting up hand tools and machinery, theory of solid wood joinery, and construction. In addition to building technical skills, emphasis is on contemporary and historical furniture design issues.
CRWD 224 01	Low-Tech Furniture	3.00	F	10:00 AM	4:20 PM	Using materials gathered from both nature and the urban environment, students make chairs, tables and other functional objects. Inspired by the design inherent in natural materials, branches and twigs, artifacts, and found objects, the class conceives and executes a series of projects. Basic, non-technical construction methods and simple hand tools are stressed.

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Course#	Title	Creds	Days	Start	End	Course Description
CRWT 203 01	Intermediate Screenwriting I	3.00	M/TH	4:00 PM	5:20 PM	An applied writing workshop that introduces all the fundamentals of screenwriting: scene structure, dramatic beats, dialogue, story structure, character, plot, and dramatic conflict. The course begins with a series of focused scene-writing exercises. Then students develop and hour-long script idea, prepare character profiles, organize plot points, write and revise and outline, and complete a first script draft that focuses on the main story line.
CRWT 223 01	Craft Sem: Intrmd Scrnwrtng II	3.00	T/F	10:00 AM	11:20 AM	Second semester of an intensive introduction to the fundamentals of screenwriting. In this course, students outline a subplot to complement the main story line from the script writing the previous semester, write a new script draft that incorporates both the A and B stories, workshop their scripts, and then embark on a major revision that begins with a new outline and concludes with an extensively rewritten second draft.
DACR 150 01	Contemporary Art Practices	3.00	M	11:30 AM	2:20 PM	In this course, the ever-expanding field of contemporary art will be explored to include dance and performance through the lens of practice. Students will learn to look for and recognize shared aesthetic values and relationship within and across varying disciplines. How can we think about practice as the place and the space for working through an idea? What are the relationships of practice to the studio? What are the relationships between practice, the studio and process for an artist working today? How do these varied practices and processes contribute to conversations about contemporary art and performance today? How can practice become a "meeting ground" for discussion across varying disciplines? Students will immerse themselves in screenings of video work and seek out as many pertinent performances/exhibitions as possible throughout the course. We will also read selected texts & blogs. Class sessions will include visiting artists and speakers who help deepen and bring.

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Course#	Title	Creds	Days	Start	End	Course Description
DACR 150 02	Contemporary Art Practices	3.00	TH	11:30 AM	2:20 PM	In this course, the ever-expanding field of contemporary art will be explored to include dance and performance through the lens of practice. Students will learn to look for and recognize shared aesthetic values and relationship within and across varying disciplines. How can we think about practice as the place and the space for working through an idea? What are the relationships of practice to the studio? What are the relationships between practice, the studio and process for an artist working today? How do these varied practices and processes contribute to conversations about contemporary art and performance today? How can practice become a "meeting ground" for discussion across varying disciplines? Students will immerse themselves in screenings of video work and seek out as many pertinent performances/exhibitions as possible throughout the course. We will also read selected texts & blogs. Class sessions will include visiting artists and speakers who help deepen and bring.
DAPF 111X 01	Open Studio: Beginning Ballet	1.00	W	10:00 AM	11:20 AM	A fundamental ballet technique course for non-dance majors.
DAPF 131X 01	Open Studio: Beginning Modern	1.00	W	5:30 PM	6:50 PM	A fundamental modern dance technique course for non-dance majors.
DAPF 145 01	African Dance	1.00	T	11:30 AM	12:50 PM	The study of the contribution of black dance to the development of American dance through the mastery of the technique.
DAPF 150 01	Yoga	1.00	M	8:30 AM	9:50 AM	The study of a system of exercises to achieve physical and spiritual well-being.
DAPF 150 02	Yoga	1.00	T	4:00 PM	5:20 PM	The study of a system of exercises to achieve physical and spiritual well-being.
DAPF 150 03	Yoga	1.00	W	10:00 AM	11:20 AM	The study of a system of exercises to achieve physical and spiritual well-being.
DAPF 150 04	Yoga	1.00	W	4:00 PM	5:20 PM	The study of a system of exercises to achieve physical and spiritual well-being.
DAPF 150 05	Yoga	1.00	TH	8:30 AM	9:50 AM	The study of a system of exercises to achieve physical and spiritual well-being.
DAPF 151 01	Pilates Mat	1.00	W	8:30 AM	9:50 AM	A physical movement, non-apparatus course based on the work developed by Joseph Pilates.
DAPF 151 02	Pilates Mat	1.00	W	10:00 AM	11:20 AM	A physical movement, non-apparatus course based on the work developed by Joseph Pilates.
DAPF 221X 01	Open Studio: Intermediate Jazz	1.00	T	5:30 PM	6:50 PM	
DAPF 425 01	Open Studio: Hip Hop	1.00	W	1:00 PM	2:20 PM	An exploration into emerging styles and forms of hip hop.
DAPF 425 02	Open Studio: Hip Hop	1.00	W	2:30 PM	3:50 PM	An exploration into emerging styles and forms of hip hop.

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Course#	Title	Creds	Days	Start	End	Course Description
EMDI 210 01	Digital Multimedia	3.00	W	4:00 PM	6:50 PM	The elements of digital multimedia production techniques address the integration and creation of digital media for websites and alternative delivery processes such as podcasting. This course involves hands-on production experience as well as perspective on developments in this rapidly growing field through the readings and lectures. Students create projects involving digital imagery, video and sound, and animation. The first half of the semester is dedicated to creating video pieces utilizing either digital video or animating still imagery. Creation of effective sound tracks will be an important part of this process. The second half of the semester is dedicated to creating a website and utilizing compressed digital video on the Web. Software to be utilized include Photo to Movie, iMovie, Amadeus Pro, Garageband, iDVD, and Dreamweaver. There is considerable emphasis on new utilizations of digital media such as podcasts and VODcasts (video on demand) and cell phone multimedia. Graduate students may register for this course under GREM 610.
FAPR 206 01	Screenprinting Studio	3.00	M M	8:30 AM 1:00 PM	11:20 AM 3:50 PM	The graphic qualities of expression in screenprinting are presented through historic and contemporary examples and demonstration of the methods. Various stencil processes from direct-drawn to photographic and computer-generated are explored in water-based opaque and transparent inks. Emphasis is placed on the understanding of the qualities of these methods and the development of personal ideas.
FAPR 241 01	Etching Studio	3.00	F F	8:30 AM 1:00 PM	11:20 AM 3:50 PM	The graphic qualities of expression in etching/intaglio are presented through historic and contemporary examples and demonstration of the methods. Handwork on metal plate includes drawn drypoint, etching, and tonal processes. Emphasis is placed on the understanding of the qualities of these methods and the development of personal ideas.
FAPT 211 01	Drawing Form and Space	3.00	TH TH	8:30 AM 1:00 PM	11:20 AM 3:50 PM	An introduction to the issues of drawing, including perception, analysis, invention, and experimentation. A variety of thematic ideas, structural possibilities, and imaginative interpretations are explored. Students are exposed to a wide spectrum of precedents in the history of drawing and are encouraged to enlarge their working definitions of how form and space can be effectively expressed.

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FAPT 243 01	Collage/Assemblage	3.00	M M	8:30 AM 1:00 PM	11:20 AM 3:50 PM	Studio projects are assigned that promote the development of images through the aggregation of fragments. Collage as a principle of construction examines compositional notions of unity and harmony and can involve the interaction of diverse and incongruous materials, methods, styles, and/or images.
FASC 242 01	Intro to Sculpture-Model/Carv	3.00	TH TH TH	8:30 AM 1:00 PM 1:00 PM	11:20 AM 3:50 PM 2:30 PM	Students will explore the potential of form making through processes of modeling and carving. Materials such as plaster, wax, clay, resins, wood, foam and stone will be investigated and used in traditional and nontraditional ways. Perceptual modeling, object making and the creation of abstract works will reveal the communicative power of form and develop visual acuity. Students will learn the histories of these processes and discover how they are applied to contemporary sculpture practice and invent possible future applications. Visual analysis, problem solving and critical thinking skills are developed through group critiques, seminars and one on one meetings with faculty.
FMST 252 01	History of Narrative Cinema II	3.00	M/TH	4:00 PM	6:50 PM	The second of a two-semester historical survey of narrative film from the United States and around the world, in which various schools, styles, and genres are studied chronologically. The sequence in its entirety traces the development of narrative film from the beginning of cinema around 1845 up to the early 1940s. Twice-weekly screenings.
FMST 253 01	History of Television	3.00	T	4:00 PM	6:50 PM	This course offers an overview of television history, examining the development of its pervasive impact since its inception through its ability to educate and entertain. Course materials include video screenings, analytical and critical readings, and class discussion.
GDES 203 01	Letterform Design	3.00	T	1:00 PM	6:50 PM	The analysis and development of letterforms. The norms of weight, proportion, character width, and alphabetic relationships are developed perceptually, by hand. This course stresses the inherent optical relationships that exist in the construction of typefaces derived from the Latin alphabet.
GDES 205 01	Visual Percep. & Lang. of Form	3.00	M	1:00 PM	6:50 PM	Students will investigate and develop an understanding of the perceptual and formal aspects of composition, organic and geometric form, color, symbolic drawing, craftsmanship, both hand craftsmanship and digital craftsmanship. The course will progress from experiments in visual perception to the beginning stages of constructing meaning through image manipulation, contextual analysis, and reinvention. A comparative and iterative process of investigation is stressed.

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GDES 206 01	Intro to Applied Vis. Comm.	3.00	F F	8:30 AM 1:00 PM	11:20 AM 3:50 PM	This studio course introduces students to the concept of creating meaning through image, word, and composition. Students explore the relationship between perception and meaning, from the objective to the subjective. Projects are conducted both collaboratively and individually. The behaviors of research, collaboration and presentation are introduced.
GDES 206 02	Intro to Applied Vis. Comm.	3.00	F	1:00 PM	6:50 PM	This studio course introduces students to the concept of creating meaning through image, word, and composition. Students explore the relationship between perception and meaning, from the objective to the subjective. Projects are conducted both collaboratively and individually. The behaviors of research, collaboration and presentation are introduced.
GDES 212 01	Visualizing Language I	3.00	TH TH	8:30 AM 1:00 PM	11:20 AM 3:50 PM	The course introduces students to the medium of typography. Typographic principles are investigated within the context of information design and the hierarchies of message presentation. A laboratory approach to typography examines how a designer's choices affect a message both positively and negatively.
IDES 281 01	History of Indus Design	3.00	W	8:30 AM	11:20 AM	A survey of industrial design in the West, paying particular attention to developments in the 20th century.
IMAG 101 01	Image/Time	3.00	T/F	8:30 AM	11:20 AM	In this course students use two-dimensional and digital media to explore issues of image and time. Concepts of representation, figuration, abstraction, sequence, and duration are addressed through the lenses of art, film and design. Inquiry-based research aids students in developing project content, an awareness of cultural and historical contexts, and the ability to analyze their art-making methods and the works of artists, designers and filmmakers. The development of common technical skills, critical skills, and a conceptual vocabulary provide a framework for future study. Students apply research to their processes and evaluate their work through writing and critique. The course fosters community through collaborative projects and incorporates at least one visit to an off-campus site.
ITAL 102 01	Italian II	3.00	T/F	10:00 AM	11:20 AM	The second semester of a year-long sequence in elementary Italian. Students build on skills in conversation and basic grammar developed in LALL 805.
LITT 241 01	Screenplay Analysis	3.00	W	1:00 PM	3:50 PM	Introduction to the various cinematic production values that directly influence the character of the dramatic project. Topics of study include cinematography, art and production design, editing and sound as they relate to the writer's intention and the quality of the final product.

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Course#	Title	Creds	Days	Start	End	Course Description
MACR 121 01	The Art of Cinema	3.00	W	1:00 PM	2:50 PM	Surveys the artistic possibilities of film and digital video, introducing students to narrative, documentary, experimental, and hybrid approaches to live-action film and animation. The course mixes lecture, discussion, screenings, and basic hands-on work with filmed images using digital-video cameras and editing software.
MAFL 124 01	Video Production	3.00	W W	8:30 AM 1:00 PM	11:20 AM 3:50 PM	A hands-on introduction to the principles and techniques of digital-video production. Students develop a sensitivity to the nuances of movement; learn to light, compose, and shoot video; and explore the logic of editing. The course engages students in an analytic consideration of basic cinematic syntax and provides them with the opportunity for individual experimentation and practice.
MAFL 124 02	Video Production	3.00	W W W W	8:30 AM 1:00 PM 8:30 AM 1:00 PM	11:20 AM 3:50 PM 11:20 AM 3:50 PM	A hands-on introduction to the principles and techniques of digital-video production. Students develop a sensitivity to the nuances of movement; learn to light, compose, and shoot video; and explore the logic of editing. The course engages students in an analytic consideration of basic cinematic syntax and provides them with the opportunity for individual experimentation and practice.
MAFL 124 03	Video Production	3.00	W	4:00 PM	9:50 PM	A hands-on introduction to the principles and techniques of digital-video production. Students develop a sensitivity to the nuances of movement; learn to light, compose, and shoot video; and explore the logic of editing. The course engages students in an analytic consideration of basic cinematic syntax and provides them with the opportunity for individual experimentation and practice.
MAPH 201 01	Introduction to Photography I	3.00	M M	4:00 PM 4:00 PM	9:50 PM 9:50 PM	Introduction to basic concepts, processes, and techniques of black-and-white photography, including camera operation, exposure, darkroom procedures, lighting, and their controlled applications of these techniques. Emphasis is upon the normative standard of photographic rendering.
MAPH 202 01	Introduction to Photography II	3.00	M M M M	8:30 AM 8:30 AM 1:00 PM 1:00 PM	11:20 AM 11:20 AM 3:50 PM 3:50 PM	While consolidating the student's control of the medium, this course introduces the student to a departure from normative photographic rendering, techniques, and modes of expression and form. Strong emphasis on manipulation of materials, including traditional photographic methods as well as an introduction to computer manipulation.

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Course#	Title	Creds	Days	Start	End	Course Description
MAPH 202 02	Introduction to Photography II	3.00	F F F F	8:30 AM 1:00 PM 8:30 AM 1:00 PM	11:20 AM 3:50 PM 11:20 AM 3:50 PM	While consolidating the student's control of the medium, this course introduces the student to a departure from normative photographic rendering, techniques, and modes of expression and form. Strong emphasis on manipulation of materials, including traditional photographic methods as well as an introduction to computer manipulation.
MAPH 211 01	Color Concepts	3.00	W W W	4:00 PM 4:00 PM 4:00 PM	9:50 PM 9:50 PM 9:50 PM	Introduction to methods of color shooting and printing, leading to an exploration of the technical and creative possibilities of color in photography. Processes covered include negative and transparency films, filtration, chemical printing, and digital color controls with Photoshop.
MBET 190 01	Topics: Booking Agency Oper.	1.00	M	5:30 PM	6:20 PM	Topics and studies of current interest in music business and entrepreneurship, such as trends in marketing, licensing, online business models, and distribution. Topics can also include projects such as producing major events and booking/managing venues. Courses can be taught in lecture or studio format with contact hours varying accordingly.
MBET 190 02	Topics: Booking Agency Project	1.50	M	6:30 PM	7:50 PM	Topics and studies of current interest in music business and entrepreneurship, such as trends in marketing, licensing, online business models, and distribution. Topics can also include projects such as producing major events and booking/managing venues. Courses can be taught in lecture or studio format with contact hours varying accordingly.
MBET 190 04	Topics: Business Planning II	1.50	T	10:00 AM	11:20 AM	Topics and studies of current interest in music business and entrepreneurship, such as trends in marketing, licensing, online business models, and distribution. Topics can also include projects such as producing major events and booking/managing venues. Courses can be taught in lecture or studio format with contact hours varying accordingly.
MMDI 102 01	Motion Graphics Studio	3.00	TH TH	8:30 AM 1:00 PM	11:20 AM 3:50 PM	Motion graphics can be found in a wide range of media: broadcast, Web, animation, and film to name a few. This course allows students to explore the elements of time and space to convey messages and meaning through type, image, and sound for the screen. Individual creativity is stressed as well as the understanding and use of an industry-standard software for developing motion graphics. Both collaborative and individual exercises and assignments are given.

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MMDI 201 01	Motion Graphics Studio II	3.00	TH TH	8:30 AM 1:00 PM	11:20 AM 3:50 PM	This is a project-based studio that builds on skills developed in Motion Graphics Studio. This course allows students the time to concentrate on and refine their motion graphics skills in compositing, special effects, or typographic animation.
MMDI 202 01	Web Design Studio	3.00	M	1:00 PM	6:50 PM	The World Wide Web is a medium where anyone with an Internet connection can view and interact with websites. This course focuses on the creation of such sites through concepts and practical application of interactivity. Comprised of both lecture and practical exercises. Individual creativity is stressed as well as understanding and use of interactive devices in the communication of ideas. Both collaborative and individual exercises are assigned.
MMDI 205 01	Physical Computing Studio	3.00	F	1:00 PM	6:50 PM	In this course, students will study physical computing as a means to create interactive systems that translate human expressions from the surrounding world to the digital world, using both software and hardware. Taking the human body as a given, students will learn how a computer converts the changes in energy given off by our bodies - sound, light, heat, motion, etc. - into changing electronic signals that computers can read and interpret. Students will learn to build and program their own micro-controller board, with an emphasis on techniques and approaches for the generation of temporal and spatial processes. Through discussions of interactivity, students will design computing applications that utilize these forms of physical expression. Possibilities include the control of kinetic sculptures, custom performance interfaces, installations, the presence of sound or light and reactive/interactive responsive works.
MUNM 111 01	Guitar Class for Non-Majors	1.00	W	4:00 PM	4:50 PM	One-hour class of guitar instruction in contemporary guitar. Course covers basic technique including fingering, scales, chords, and chord melodies. Not open to music majors specializing in guitar.
MUNM 111 02	Guitar Class for Non-Majors	1.00	W	5:30 PM	6:20 PM	One-hour class of guitar instruction in contemporary guitar. Course covers basic technique including fingering, scales, chords, and chord melodies. Not open to music majors specializing in guitar.
MUNM 113 01	Drum Class for Non-Majors	1.00	W	3:00 PM	3:50 PM	Drum set instruction in basic technique and contemporary styles including rock, jazz, and Brazilian. Not open to Music majors specializing in percussion.
MUNM 113 02	Drum Class for Non-Majors	1.00	W	4:00 PM	4:50 PM	Drum set instruction in basic technique and contemporary styles including rock, jazz, and Brazilian. Not open to Music majors specializing in percussion.

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MUNM 113 03	Drum Class for Non-Majors	1.00	W	5:30 PM	6:20 PM	Drum set instruction in basic technique and contemporary styles including rock, jazz, and Brazilian. Not open to Music majors specializing in percussion.
MUNM 113 04	Drum Class for Non-Majors	1.00	W	6:30 PM	7:20 PM	Drum set instruction in basic technique and contemporary styles including rock, jazz, and Brazilian. Not open to Music majors specializing in percussion.
MUNM 113 05	Drum Class for Non-Majors	1.00	W	7:30 PM	8:20 PM	Drum set instruction in basic technique and contemporary styles including rock, jazz, and Brazilian. Not open to Music majors specializing in percussion.
MUNM 123 01	Piano Class for Non-Majors	1.00	W	5:30 PM	6:20 PM	One-hour class of piano instruction in traditional beginning piano. Coursework includes basic technique including scales, chords, and chord melodies.
MUNM 124 01	Piano Class for Non-Majors II	1.00	W	6:30 PM	7:20 PM	One-hour class of piano instruction in traditional beginning piano. Coursework includes basic technique including scales, chords, and chord melodies.
MUNM 141 01	Voice Class for Non-Majors	1.00	W	4:00 PM	4:50 PM	One-hour class of voice instruction in the classical training of voice. Course covers proper technique of breathing, support, focus of tone, production of clear, vocal line, and some musical interpretation of literature.
MUNM 141 02	Voice Class for Non-Majors	1.00	W	5:30 PM	6:20 PM	One-hour class of voice instruction in the classical training of voice. Course covers proper technique of breathing, support, focus of tone, production of clear, vocal line, and some musical interpretation of literature.
MUSC 260 01	Live Sound Production	1.00	W	3:00 PM	3:50 PM	This course will explore the technology and techniques necessary to produce concerts and live events from the perspective of the venue or theatre. Primary focus will be on audio: including discussions on signal flow, signal processing, live mixing, microphones and live recording. This course will introduce an over-arching set of techniques and principles, utilizing the Caplan Recital Hall's state of the art digital mixing equipment as a "lab" for hands-on exploration.
MUSC 260 02	Live Sound Production	1.00	TH	3:00 PM	3:50 PM	This course will explore the technology and techniques necessary to produce concerts and live events from the perspective of the venue or theatre. Primary focus will be on audio: including discussions on signal flow, signal processing, live mixing, microphones and live recording. This course will introduce an over-arching set of techniques and principles, utilizing the Caplan Recital Hall's state of the art digital mixing equipment as a "lab" for hands-on exploration.

UArts Course Section Offerings

Course#	Title	Creds	Days	Start	End	Course Description
MUSC 260 03	Live Sound Production	1.00	T	3:00 PM	3:50 PM	This course will explore the technology and techniques necessary to produce concerts and live events from the perspective of the venue or theatre. Primary focus will be on audio: including discussions on signal flow, signal processing, live mixing, microphones and live recording. This course will introduce an over-arching set of techniques and principles, utilizing the Caplan Recital Hall's state of the art digital mixing equipment as a "lab" for hands-on exploration.
MUSC 281 01	Business of Music	2.00	T	4:00 PM	5:50 PM	Examination of the legal, practical, and procedural problems encountered by the practicing musician. Specific course content includes the study of music publishing, recording contracts, and copyright and intellectual property rights issues.
OBJT 101 01	Object/Environment	3.00	T/F	1:00 PM	3:50 PM	In this course, students use three-dimensional and digital media to explore issues of object and environment. Ideas of found, fabricated and virtual objects are addressed through the lenses of art, film and design. Inquiry-based research aids students in developing project content, an awareness of cultural and historical contexts, and the ability to analyze their art-making methods and the works of artists, designers and filmmakers. The development of common technical skills, critical skills and a conceptual vocabulary provide a framework for future study. Students apply research to their processes and evaluate their work through writing and critique. The course fosters community through collaborative projects and incorporates at least one visit to an off-campus site.
SOAC 102 01	Discipline Fundamentals	3.00	W W W W	8:30 AM 1:00 PM 8:30 AM 1:00 PM	11:20 AM 3:50 PM 11:20 AM 3:50 PM	Discipline Fundamentals introduces students to the shared rudiments of studio and visual arts practice. Designed for team-teaching, this studio/seminar hybrid assumes a workshop format divided into three five-week units. The team of faculty (Crafts, Fine Arts and Photography) work together to identify opportunities for content overlap and project integration, as well as the development of a shared vocabulary. The individual five-week workshops offer students direct experience with disciplinary particulars and culture within the School of Art. Readings and site visits support the interdisciplinary dialogue central to the course design.

UArts Course Section Offerings

Course#	Title	Creds	Days	Start	End	Course Description
SOAC 102 02	Discipline Fundamentals	3.00	W W W W	8:30 AM 1:00 PM 8:30 AM 1:00 PM	11:20 AM 3:50 PM 11:20 AM 3:50 PM	Discipline Fundamentals introduces students to the shared rudiments of studio and visual arts practice. Designed for team-teaching, this studio/seminar hybrid assumes a workshop format divided into three five-week units. The team of faculty (Crafts, Fine Arts and Photography) work together to identify opportunities for content overlap and project integration, as well as the development of a shared vocabulary. The individual five-week workshops offer students direct experience with disciplinary particulars and culture within the School of Art. Readings and site visits support the interdisciplinary dialogue central to the course design.
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SOAC 102 04	Discipline Fundamentals	3.00	W W W W	8:30 AM 1:00 PM 8:30 AM 1:00 PM	11:20 AM 3:50 PM 11:20 AM 3:50 PM	Discipline Fundamentals introduces students to the shared rudiments of studio and visual arts practice. Designed for team-teaching, this studio/seminar hybrid assumes a workshop format divided into three five-week units. The team of faculty (Crafts, Fine Arts and Photography) work together to identify opportunities for content overlap and project integration, as well as the development of a shared vocabulary. The individual five-week workshops offer students direct experience with disciplinary particulars and culture within the School of Art. Readings and site visits support the interdisciplinary dialogue central to the course design.

UArts Course Section Offerings

Course#	Title	Creds	Days	Start	End	Course Description
SOAC 102 05	Discipline Fundamentals	3.00	W W W W	8:30 AM 1:00 PM 8:30 AM 1:00 PM	11:20 AM 3:50 PM 11:20 AM 3:50 PM	Discipline Fundamentals introduces students to the shared rudiments of studio and visual arts practice. Designed for team-teaching, this studio/seminar hybrid assumes a workshop format divided into three five-week units. The team of faculty (Crafts, Fine Arts and Photography) work together to identify opportunities for content overlap and project integration, as well as the development of a shared vocabulary. The individual five-week workshops offer students direct experience with disciplinary particulars and culture within the School of Art. Readings and site visits support the interdisciplinary dialogue central to the course design.
SOAC 102 06	Discipline Fundamentals	3.00	W W W W	8:30 AM 1:00 PM 8:30 AM 1:00 PM	11:20 AM 3:50 PM 11:20 AM 3:50 PM	Discipline Fundamentals introduces students to the shared rudiments of studio and visual arts practice. Designed for team-teaching, this studio/seminar hybrid assumes a workshop format divided into three five-week units. The team of faculty (Crafts, Fine Arts and Photography) work together to identify opportunities for content overlap and project integration, as well as the development of a shared vocabulary. The individual five-week workshops offer students direct experience with disciplinary particulars and culture within the School of Art. Readings and site visits support the interdisciplinary dialogue central to the course design.
TDTC 201 01	Drafting and Model-Making	2.00	F	4:00 PM	6:50 PM	This course is offered as a craft elective as part of the Theater Design and Technology program. Students will build their skills in creating and using drafted scale drawings of the type used for theater design and technical work. Students will also learn to create and use scale models.
TDTC 206 01	Scenic Projection Design	1.00	T	4:00 PM	5:20 PM	This course is offered as a craft elective as part of the Theater Design and Technology program. Scenic projection is a new innovation the roots of which can be found in the ancient arts of Asian shadow puppetry. Students will explore the uses, challenges and aesthetics of theatrical projection. Students will practice composition and explore the technical elements of this important element of modern scenic design.
TDTC 207 01	Theater Photography	1.00	M	10:00 AM	11:20 AM	This course is offered as a craft elective as part of the Theater Design and Technology program. Students will explore the challenges and uses of photography in documentation, promotion and archiving of theater productions.

UArts Course Section Offerings

Course#	Title	Creds	Days	Start	End	Course Description
THEA 152 01	Script Analysis	3.00	T/F	2:30 PM	3:50 PM	Introduces the student to practical analysis of texts/scripts. The course explores the concepts of conflict, human action, character, action/ reaction cycle, dramatic structure, translations and resources external to the script (historical perspective). At the course's end, the student should possess a firm understanding of the process involved in script analysis, be thoroughly familiar with the composite types of dramatic literature, begin to understand the nature of an informed aesthetic, and understand the consequences of each element of a performance on its audience.
THEA 152 02	Script Analysis	3.00	T/F	2:30 PM	3:50 PM	Introduces the student to practical analysis of texts/scripts. The course explores the concepts of conflict, human action, character, action/ reaction cycle, dramatic structure, translations and resources external to the script (historical perspective). At the course's end, the student should possess a firm understanding of the process involved in script analysis, be thoroughly familiar with the composite types of dramatic literature, begin to understand the nature of an informed aesthetic, and understand the consequences of each element of a performance on its audience.
THEA 152 03	Script Analysis	3.00	T/F	4:00 PM	5:20 PM	Introduces the student to practical analysis of texts/scripts. The course explores the concepts of conflict, human action, character, action/ reaction cycle, dramatic structure, translations and resources external to the script (historical perspective). At the course's end, the student should possess a firm understanding of the process involved in script analysis, be thoroughly familiar with the composite types of dramatic literature, begin to understand the nature of an informed aesthetic, and understand the consequences of each element of a performance on its audience.
THEA 152 04	Script Analysis	3.00	T/F	4:00 PM	5:20 PM	Introduces the student to practical analysis of texts/scripts. The course explores the concepts of conflict, human action, character, action/ reaction cycle, dramatic structure, translations and resources external to the script (historical perspective). At the course's end, the student should possess a firm understanding of the process involved in script analysis, be thoroughly familiar with the composite types of dramatic literature, begin to understand the nature of an informed aesthetic, and understand the consequences of each element of a performance on its audience.

UArts Course Section Offerings

Course#	Title	Creds	Days	Start	End	Course Description
THEA 355 01	Playwriting	3.00	W	1:00 PM	3:50 PM	This workshop course introduces students to the discipline of writing for theater and radio. Focusing on the elements necessary for the creation of producible scripts, the student develops practical skills leading to the creation of a short work for stage or radio by the end of the semester.
THEA 460 01	Business of Theater	1.00	TH	11:30 AM	12:50 PM	Exploration of the business and legal aspects of careers in the professional theater: the roles of agents, managers, producers, and managing directors are explored. Involves lectures on various topics such as unions, contracts, taxes, management and representation as well as occasional visits by professionals in the field.
THMD 116 01	Intro to Ballet II	1.50	T/F	10:00 AM	11:20 AM	Ballet technique training oriented to the specific needs of the musical theater performer. Classes build strength and awareness while extending the student dancer's physical and expressive range.
THMD 116 02	Intro to Ballet II	1.50	T/F	2:30 PM	3:50 PM	Ballet technique training oriented to the specific needs of the musical theater performer. Classes build strength and awareness while extending the student dancer's physical and expressive range.
THPD 261 01	Fundamentals of Stage Mgmt I	3.00	F	1:00 PM	3:50 PM	An examination of the role of the stage manager in theatrical production. Practice in the techniques of pre-production activity, coordinating and maintaining rehearsal discipline, developing a prompt script and calling a show.
THPD 261 02	Fundamentals of Stage Mgmt I	3.00	W	1:00 PM	3:50 PM	An examination of the role of the stage manager in theatrical production. Practice in the techniques of pre-production activity, coordinating and maintaining rehearsal discipline, developing a prompt script and calling a show.
THST 132 01	Set Design	3.00	M/TH	11:30 AM	12:50 PM	An exploration of and instruction in techniques for theatrical scenic design. This class includes lectures, individual guidance, discussions and projects investigating the aesthetic, technical, and practical problems of designing scenery for the stage. Repeatable for elective credit, with advanced projects for repeating students.

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Course#	Title	Creds	Days	Start	End	Course Description
THST 181 01	Acting for Non-Majors I	2.00	W	1:00 PM	3:50 PM	This course introduces the non-actor to improvisation, character development, and the basic idea of action and objective in performance. The first four weeks acclimate the new actor to being expressive in a group using body and voice through improvisation, theater games, and movement; breathing and relaxation techniques are also taught. The student is introduced to script analysis and asked to write and develop monologues to create dramatic characters for performance. Grading is based on class participation and progress with the work on monologues.
THST 232 01	Costume Design	3.00	M/TH	1:00 PM	2:20 PM	Investigation of materials and principles, tools, supplies and techniques of costume design and construction, with emphasis on projects and discussions involving aesthetic, technical, and practical elements. Repeatable for elective credit, with advanced projects for repeating students.
THST 331 01	Sound Design	3.00	M	2:30 PM	5:20 PM	Fundamental procedures for sound creation and reproduction, with emphasis on the function and practice of theatrical sound design. Lectures, discussions, demonstrations, and projects investigating the problems of sound design for the stage, including sound production, modification, amplification, balance, instrumentation, character of sound, media, equipment control, planning and rigging in stage space, and working with stage management to set cues for the live performances.